

740 W State Road 434 Longwood, FL 32750

Main: (407) 377-5577 Fax: (407) 203-7017

Carrier QuickPay Options:

Please Read Carefully!	Check One:	Check One:	
	Opt In:Opt Out:		

To start the payment process:

Your BOL, Rate Confirmation and Invoice must be scanned and emailed to <u>support@haulcarrier.com by</u> 10:00AM EST in order to be processed that day.

Faxed documents and sending documents to your agent is not acceptable.

All payment options require that all paper work concerning each load be turned in **at the same time** (including, invoice, rate confirmation, scale tickets, BOLs etc...) failure to turn in all paperwork for each load **at the same time** will result in delays of payments or may result in a less amount due to all paperwork not being turned in together. (If you have two, three or ten loads that you want Quick Pay for, you must send separate emails to keep things organized. You may say in an email that you are sending 5 emails for that MC to give us a heads up.)

Please Check One:

- o 1-Day Quick Pay: Payment in 24 hours from receipt of uploaded or scanned BOL,5% fee.
- o 7-Day Quick Pay: Payment in 7 days from receipt of uploaded or scanned BOL, 3% fee.
- o Regular Payment Option: Payment in 30 days from receipt of uploaded or scanned BOL.

METHOD OF PAYMENT (Please Check One):

- o Send payment via U.S. Mail, no fees will be applied.
- Send payment via ACH to your bank account, \$5 fee will be applied.

Payments are processed Monday - Friday No Holidays.

The undersigned warrants they are authorized by the carrier to sign this agreement. Payment options will not be approved unless carrier provides Erving's Connect Logistics, Inc. with a written notice within 48 hours of the date you would want to be paid.

Signature of Authorized Party:	Print Name:	Date://
Carrier Name:	Address:	
Carrier MC Number:	Fax:	
Phone:	City / State:	
Email:		
Zin Code:		

If you're interested in Quick Pay for all of your invoices and would like to work with a great factoring company, call (407) 377-5577